

Gavin Giametta

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SUMMARY OF QUALIFICATIONS

- Proficient in collaborative design processes, with a demonstrated ability to work effectively in multidisciplinary teams, fostering innovation and addressing complex challenges.
- Skilled in UX design, product design, human computer interaction, user research, and data analysis, as well as high and low fidelity prototyping, wire framing and information architecture.
- Over 4 years of artistic and design experience using programs such as Figma, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe After Effects, Marvel, and Miro
- Adept in multiple coding languages including HTML, JavaScript, Python, Java, and R

EDUCATION

University of Washington, College of Engineering

Seattle, WA

B.S. in Human-Centered Design and Engineering, Minor in Business, Data Science, & Informatics

June 2025

- **Cumulative GPA:** 3.37/4.0, **Major GPA:** 3.86/4.0
- **Relevant Coursework:** User-Centered Design, User Research, Inclusive Design, Visual Communication, Technical Communication, Data Programming, Computer-Aided Design, Essentials of Marketing
- **Honors:** Dean's List, Freshman Direct (early entrance program)

Francis Tuttle Technology Center

Edmond, OK

Certificate in 2D Animation and Character Design

May 2021

Additional Certifications

Visual Communication in Adobe Photoshop

Valid: May 2021 – May 2024

RELEVANT EXPERIENCE

KidsTeam UW

Seattle, WA

UX Researcher

Jul 2023 – Nov 2023

- Facilitated participatory co-design sessions with a diverse group of 15 children aged 6-12
- Researched how children interact with AR and VR technology, in order to design precautionary safety features
- Collected qualitative data by conducting in-depth field observations during design sessions, to help contribute to insightful analysis for future research publications
- Developed new digital and play-based resources to gauge opinions about and combat disinformation

Web Impact UW

Seattle, WA

UI Designer

Jan 2022 – June 2022

- Designed an app/website to improve temporary housing accessibility for family members of terminally ill patients
- Collaborated in a team of 6 to develop a comprehensive information architecture and user flow
- Delivered low and high-fidelity prototypes with 23 screens that paved the way for a functional product
- Gathered and incorporated user feedback to build and validate the website design

Self-Employed

Seattle, WA

Illustrator

Oct 2019 – Present

- Created illustrations on commission, while working with clients to consistently iterate upon designs to meet 100% of their needs

ADDITIONAL EXPERIENCE

Sigma Alpha Epsilon

Seattle, WA

Wellness Chair

Dec 2023 – Present

- Arranged quarterly wellness check-ups with over 50 brothers to talk about and improve their mental well-being
- Served on an executive board of 10 people to discuss and make decisions that would influence the path of the fraternity moving forward